SFML

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* [t](http://docs.google.com/functions_0x74.htm#index_t)
* [u](http://docs.google.com/functions_0x75.htm#index_u)
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Here is a list of all documented class members with links to the class documentation for each member:

### - s -

* S : [sf::Keyboard](http://docs.google.com/classsf_1_1Keyboard.htm#acb4cacd7cc5802dec45724cf3314a142aca13014bf9ed5887d347060a0334ea5a)
* sampleCount : [sf::SoundStream::Chunk](http://docs.google.com/structsf_1_1SoundStream_1_1Chunk.htm#af47f5d94012acf8b11f056ba77aff97a)
* samples : [sf::SoundStream::Chunk](http://docs.google.com/structsf_1_1SoundStream_1_1Chunk.htm#aa3b84d69adbe663a17a7671626076df4)
* saveToFile() : [sf::SoundBuffer](http://docs.google.com/classsf_1_1SoundBuffer.htm#ab2083dc1a934c64959d9e3f162328a76) , [sf::Image](http://docs.google.com/classsf_1_1Image.htm#aec0ed16b67df7b512aaa5c53388ba14e)
* scale() : [sf::Transform](http://docs.google.com/classsf_1_1Transform.htm#a3d57622a7ab309925c9d9887c99cc720) , [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a3de0c6d8957f3cf318092f3f60656391) , [sf::Transform](http://docs.google.com/classsf_1_1Transform.htm#a3f46af807f69d74120fb836334268671)
* seconds() : [sf::Time](http://docs.google.com/classsf_1_1Time.htm#af9fc40a6c0e687e3430da1cf296385b1)
* seek() : [sf::InputStream](http://docs.google.com/classsf_1_1InputStream.htm#a76aba8e5d5cf9b1c5902d5e04f7864fc)
* SemiColon : [sf::Keyboard](http://docs.google.com/classsf_1_1Keyboard.htm#acb4cacd7cc5802dec45724cf3314a142a460ab09a36f9ed230504b89b9815de88)
* send() : [sf::TcpSocket](http://docs.google.com/classsf_1_1TcpSocket.htm#a0f8276e2b1c75aac4a7b0a707b250f44) , [sf::UdpSocket](http://docs.google.com/classsf_1_1UdpSocket.htm#a664ab8f26f37c21cc4de1b847c2efcca) , [sf::TcpSocket](http://docs.google.com/classsf_1_1TcpSocket.htm#affce26ab3bcc4f5b9269dad79db544c0)
* sendRequest() : [sf::Http](http://docs.google.com/classsf_1_1Http.htm#aaf09ebfb5e00dcc82e0d494d5c6a9e2a)
* ServiceNotAvailable : [sf::Http::Response](http://docs.google.com/classsf_1_1Http_1_1Response.htm#a663e071978e30fbbeb20ed045be874d8ac4fffba9d5ad4c14171a1bbe4f6adf87)
* ServiceReady : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3baea2ee2007d7843c21108bb686ef03757)
* ServiceReadySoon : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3ba22413357ade6b586f6ceb0d704f35075)
* ServiceUnavailable : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3ba43022ddf49b68a4f5aff0bea7e09e89f)
* setActive() : [sf::RenderTexture](http://docs.google.com/classsf_1_1RenderTexture.htm#a5da95ecdbce615a80bb78399012508cf) , [sf::Context](http://docs.google.com/classsf_1_1Context.htm#a0806f915ea81ae1f4e8135a7a3696562) , [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a17ccf8ece0ce0bf2f1e6698bcfa29731)
* setAttenuation() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#aa2adff44cd2f8b4e3c7315d7c2a45626)
* setBlocking() : [sf::Socket](http://docs.google.com/classsf_1_1Socket.htm#a165fc1423e281ea2714c70303d3a9782)
* setBody() : [sf::Http::Request](http://docs.google.com/classsf_1_1Http_1_1Request.htm#ae9f61ec3fa1639c70e9b5780cb35578e)
* setBuffer() : [sf::Sound](http://docs.google.com/classsf_1_1Sound.htm#a8b395e9713d0efa48a18628c8ec1972e)
* setCenter() : [sf::View](http://docs.google.com/classsf_1_1View.htm#ab0296b03793e0873e6ae9e15311f3e78)
* setCharacterSize() : [sf::Text](http://docs.google.com/classsf_1_1Text.htm#ae96f835fc1bff858f8a23c5b01eaaf7e)
* setColor() : [sf::Sprite](http://docs.google.com/classsf_1_1Sprite.htm#a14def44da6437bfea20c4df5e71aba4c) , [sf::Text](http://docs.google.com/classsf_1_1Text.htm#afd1742fca1adb6b0ea98357250ffb634)
* setDirection() : [sf::Listener](http://docs.google.com/classsf_1_1Listener.htm#ae479dc15513c6557984d26e32d06d06e)
* setField() : [sf::Http::Request](http://docs.google.com/classsf_1_1Http_1_1Request.htm#aea672fae5dd089f4b6b3745ed46210d2)
* setFillColor() : [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#a3506f9b5d916fec14d583d16f23c2485)
* setFont() : [sf::Text](http://docs.google.com/classsf_1_1Text.htm#a2927805d1ae92d57f15034ea34756b81)
* setFramerateLimit() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#af4322d315baf93405bf0d5087ad5e784)
* setGlobalVolume() : [sf::Listener](http://docs.google.com/classsf_1_1Listener.htm#a803a24a1fc04620cacc9f88c6fbc0e3a)
* setHost() : [sf::Http](http://docs.google.com/classsf_1_1Http.htm#a55121d543b61c41cf20b885a97b04e65)
* setHttpVersion() : [sf::Http::Request](http://docs.google.com/classsf_1_1Http_1_1Request.htm#aa683b607b737a6224a91387b4108d3c7)
* setIcon() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a63af61e026fba08e3153fd013620bcc0)
* setJoystickThreshold() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#aa45b8f54e29a6f59f1fc7ee66b2fab68)
* setKeyRepeatEnabled() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#aef9f2b14c10ecba8a8df95dd51c5bb73)
* setLoop() : [sf::Sound](http://docs.google.com/classsf_1_1Sound.htm#af23ab4f78f975bbabac031102321612b) , [sf::SoundStream](http://docs.google.com/classsf_1_1SoundStream.htm#a43fade018ffba7e4f847a9f00b353f3d)
* setMethod() : [sf::Http::Request](http://docs.google.com/classsf_1_1Http_1_1Request.htm#abab148554e873e80d2e41376fde1cb62)
* setMinDistance() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#a75bbc2c34addc8b25a14edb908508afe)
* setMouseCursorVisible() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#aad3991c25e0a83afbb4d62febf9b7b14)
* setOrigin() : [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a56c67bd80aae8418d13fb96c034d25ec)
* setOutlineColor() : [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#a5978f41ee349ac3c52942996dcb184f7)
* setOutlineThickness() : [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#a5ad336ad74fc1f567fce3b7e44cf87dc)
* setParameter() : [sf::Shader](http://docs.google.com/classsf_1_1Shader.htm#a39c387cc30e249b22a0c478703b8cc9a)
* setPitch() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#a72a13695ed48b7f7b55e7cd4431f4bb6)
* setPixel() : [sf::Image](http://docs.google.com/classsf_1_1Image.htm#a9fd329b8cd7d4439e07fb5d3bb2d9744)
* setPlayingOffset() : [sf::Sound](http://docs.google.com/classsf_1_1Sound.htm#ab905677846558042022dd6ab15cddff0) , [sf::SoundStream](http://docs.google.com/classsf_1_1SoundStream.htm#af416a5f84c8750d2acb9821d78bc8646)
* setPoint() : [sf::ConvexShape](http://docs.google.com/classsf_1_1ConvexShape.htm#ae5c7f87d0e776952e2ec6f0aa12ded31)
* setPointCount() : [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm#a84249c4b23b20c24bf6891edde3cf744) , [sf::ConvexShape](http://docs.google.com/classsf_1_1ConvexShape.htm#aea7c3f0f08f5cd457fe128a75b7c1e70)
* setPosition() : [sf::Listener](http://docs.google.com/classsf_1_1Listener.htm#a5bc2d8d18ea2d8f339d23cbf17678564) , [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#a0480257ea25d986eba6cc3c1a6f8d7c2) , [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a4dbfb1a7c80688b0b4c477d706550208) , [sf::Mouse](http://docs.google.com/classsf_1_1Mouse.htm#a1222e16c583be9e3d176d86e0b7817d7) , [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a6c4078bfbf61c29bfc4b4732ce764f17)
* setPrimitiveType() : [sf::VertexArray](http://docs.google.com/classsf_1_1VertexArray.htm#aa38c10707c28a97f4627ae8b2f3ad969)
* setRadius() : [sf::CircleShape](http://docs.google.com/classsf_1_1CircleShape.htm#a21cdf85fc2f201e10222a241af864be0)
* setRelativeToListener() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#ac478a8b813faf7dd575635b102081d0d)
* setRepeated() : [sf::Texture](http://docs.google.com/classsf_1_1Texture.htm#aaa87d1eff053b9d4d34a24c784a28658) , [sf::RenderTexture](http://docs.google.com/classsf_1_1RenderTexture.htm#af8f97b33512bf7d5b6be3da6f65f7365)
* setRotation() : [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a32baf2bf1a74699b03bf8c95030a38ed) , [sf::View](http://docs.google.com/classsf_1_1View.htm#a24d0503c9c51f5ef5918612786d325c1)
* setScale() : [sf::Transformable](http://docs.google.com/classsf_1_1Transformable.htm#a4c48a87f1626047e448f9c1a68ff167e)
* setSize() : [sf::RectangleShape](http://docs.google.com/classsf_1_1RectangleShape.htm#a5c65d374d4a259dfdc24efdd24a5dbec) , [sf::View](http://docs.google.com/classsf_1_1View.htm#a9525b73fe9fbaceb9568faf56b399dab) , [sf::Window](http://docs.google.com/classsf_1_1Window.htm#ad6513418bb2963347cd1819a1810524d)
* setSmooth() : [sf::RenderTexture](http://docs.google.com/classsf_1_1RenderTexture.htm#af08991e63c6020865dd07b20e27305b6) , [sf::Texture](http://docs.google.com/classsf_1_1Texture.htm#a0c3bd6825b9a99714f10d44179d74324)
* setString() : [sf::Text](http://docs.google.com/classsf_1_1Text.htm#a7d3b3359f286fd9503d1ced25b7b6c33)
* setStyle() : [sf::Text](http://docs.google.com/classsf_1_1Text.htm#ad791702bc2d1b6590a1719aa60635edf)
* setTexture() : [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#af8fb22bab1956325be5d62282711e3b6) , [sf::Sprite](http://docs.google.com/classsf_1_1Sprite.htm#a3729c88d88ac38c19317c18e87242560)
* setTextureRect() : [sf::Sprite](http://docs.google.com/classsf_1_1Sprite.htm#a3fefec419a4e6a90c0fd54c793d82ec2) , [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#a2029cc820d1740d14ac794b82525e157)
* setTitle() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a3b3f3513bb6be90f5cd456c20b5fd5fa)
* setUri() : [sf::Http::Request](http://docs.google.com/classsf_1_1Http_1_1Request.htm#a3723de4b4f1a14b744477841c4ac22e6)
* setValue() : [sf::ThreadLocal](http://docs.google.com/classsf_1_1ThreadLocal.htm#ab7e334c83d77644a8e67ee31c3230007)
* setVerticalSyncEnabled() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a59041c4556e0351048f8aff366034f61)
* setView() : [sf::RenderTarget](http://docs.google.com/classsf_1_1RenderTarget.htm#a063db6dd0a14913504af30e50cb6d946)
* setViewport() : [sf::View](http://docs.google.com/classsf_1_1View.htm#a8eaec46b7d332fe834f016d0187d4b4a)
* setVisible() : [sf::Window](http://docs.google.com/classsf_1_1Window.htm#a160f7f11a207603d7e99ce606e749703)
* setVolume() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#a2f192f2b49fb8e2b82f3498d3663fcc2)
* Shader() : [sf::Shader](http://docs.google.com/classsf_1_1Shader.htm#a1d7f28f26b4122959fcafec871c2c3c5)
* shader : [sf::RenderStates](http://docs.google.com/classsf_1_1RenderStates.htm#ad4f79ecdd0c60ed0d24fbe555b221bd8)
* Shape() : [sf::Shape](http://docs.google.com/classsf_1_1Shape.htm#a413a457f720835b9f5d8e97ca8b80960)
* shift : [sf::Event::KeyEvent](http://docs.google.com/structsf_1_1Event_1_1KeyEvent.htm#a776af1a3ca79abeeec18ebf1c0065aa9)
* size : [sf::Event](http://docs.google.com/classsf_1_1Event.htm#a85dae56a377eeffd39183c3f6fc96cb9)
* Slash : [sf::Keyboard](http://docs.google.com/classsf_1_1Keyboard.htm#acb4cacd7cc5802dec45724cf3314a142a7424bf901434a587a6c202c423e6786c)
* Socket() : [sf::Socket](http://docs.google.com/classsf_1_1Socket.htm#a80ffb47ec0bafc83af019055d3e6a303)
* SocketSelector() : [sf::SocketSelector](http://docs.google.com/classsf_1_1SocketSelector.htm#a741959c5158aeb1e4457cad47d90f76b)
* Sound() : [sf::Sound](http://docs.google.com/classsf_1_1Sound.htm#ae05eeed6377932694d86b3011be366c0)
* SoundBuffer() : [sf::SoundBuffer](http://docs.google.com/classsf_1_1SoundBuffer.htm#aaf000fc741ff27015907e8588263f4a6)
* SoundRecorder() : [sf::SoundRecorder](http://docs.google.com/classsf_1_1SoundRecorder.htm#a50ebad413c4f157408a0fa49f23212a9)
* SoundSource() : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#aefa4bd4460f387d81a0637d293979436)
* SoundStream() : [sf::SoundStream](http://docs.google.com/classsf_1_1SoundStream.htm#a769d08f4c3c6b4340ef3a838329d2e5c)
* Space : [sf::Keyboard](http://docs.google.com/classsf_1_1Keyboard.htm#acb4cacd7cc5802dec45724cf3314a142a6fdaa93b6b8d1a2b73bc239e9ada94ef)
* Sprite() : [sf::Sprite](http://docs.google.com/classsf_1_1Sprite.htm#a2a9fca374d7abf084bb1c143a879ff4a)
* start() : [sf::SoundRecorder](http://docs.google.com/classsf_1_1SoundRecorder.htm#a777e633114f7221cd7554a6ed486259e)
* Status : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3b) , [sf::Socket](http://docs.google.com/classsf_1_1Socket.htm#a51bf0fd51057b98a10fbb866246176dc) , [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#ac43af72c98c077500b239bc75b812f03) , [sf::Http::Response](http://docs.google.com/classsf_1_1Http_1_1Response.htm#a663e071978e30fbbeb20ed045be874d8)
* stencilBits : [sf::ContextSettings](http://docs.google.com/structsf_1_1ContextSettings.htm#ac2e788c201ca20e84fd38a28071abd29)
* stop() : [sf::Sound](http://docs.google.com/classsf_1_1Sound.htm#aa9c91c34f7c6d344d5ee9b997511f754) , [sf::SoundStream](http://docs.google.com/classsf_1_1SoundStream.htm#a16cc6a0404b32e42c4dce184bb94d0f4) , [sf::SoundRecorder](http://docs.google.com/classsf_1_1SoundRecorder.htm#a8d9c8346aa9aa409cfed4a1101159c4c)
* Stopped : [sf::SoundSource](http://docs.google.com/classsf_1_1SoundSource.htm#ac43af72c98c077500b239bc75b812f03adabb01e8aa85b2f54b344890addf764a)
* String() : [sf::String](http://docs.google.com/classsf_1_1String.htm#aefaa202d2aa5ff85b4f75a5983367e86)
* Style : [sf::Text](http://docs.google.com/classsf_1_1Text.htm#aa8add4aef484c6e6b20faff07452bd82)
* Subtract : [sf::Keyboard](http://docs.google.com/classsf_1_1Keyboard.htm#acb4cacd7cc5802dec45724cf3314a142a68983f67bd30d27b27c90d6794c78aa2)
* system : [sf::Event::KeyEvent](http://docs.google.com/structsf_1_1Event_1_1KeyEvent.htm#ac0557f7edc2a608ec65175fdd843afc5)
* SystemStatus : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3ba9bdd02ae119b8be639e778859ee74060)
* SystemType : [sf::Ftp::Response](http://docs.google.com/classsf_1_1Ftp_1_1Response.htm#af81738f06b6f571761696291276acb3ba78391f73aa11f07f1514c7d070b93c08)

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